

MERCENARY COMPANY

RECORD

REPUTATION:

CASH:

DROPSHIPS:

NAME

TRAVEL COST

GENERAL:

- STARTING UNION

1,200,000 CB

FACTIONAL:

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LOANS:

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FORCE NAME:

BATTLEMECH RECORD

1. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

2. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

3. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

4. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

5. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

6. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

7. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

8. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

9. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

10. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

11. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

12. ID: _____ CHASSIS: _____ VARIANT: _____ COST: _____ UPKEEP: _____

DAMAGE - ARM: _____ STR: _____ CRITS: _____

FORCE NAME: _____

MECH-WARRIOR RECORD

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| 1. NAME: | SKILL: | UPKEEP: |
| 2. NAME: | SKILL: | UPKEEP: |
| 3. NAME: | SKILL: | UPKEEP: |
| 4. NAME: | SKILL: | UPKEEP: |
| 5. NAME: | SKILL: | UPKEEP: |
| 6. NAME: | SKILL: | UPKEEP: |
| 7. NAME: | SKILL: | UPKEEP: |
| 8. NAME: | SKILL: | UPKEEP: |
| 9. NAME: | SKILL: | UPKEEP: |
| 10. NAME: | SKILL: | UPKEEP: |
| 11. NAME: | SKILL: | UPKEEP: |
| 12. NAME: | SKILL: | UPKEEP: |

FORCE NAME: